

CS631-01 Conversions & Evaluation

Lab01 & Lab02

Project01 Starter

321

Conversions

Binary - base 2

$$3 \times \underline{10^2} + 2 \times \underline{10^1} + 1 \times \underline{10^0}$$

0 1 0 1 0 1

0 6 1 1 0 1
32 16 8 4 2 1

$$(1) \underline{2^3} + (1) \underline{2^2} + 0 (\underline{2^1}) + 1 (\underline{2^0}) \\ 8 + 4 + 0 + 1 = 13$$

Hexadecimal (Hex) - base 16

0 - 9 A - F a - f
10 15

0xF3B

$$\underline{F} \times 16^2 + \underline{3} \times 16^1 + \underline{B} \times 16^0$$

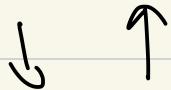
$$15 \times 256 + 3 \times 16 + 11 \times 1$$

$$3840 + 48 + 11 = 3899$$

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Converting HEX to BIN and BIN to HEX

HEX 0xF3B



BIN 0x11100111011

Conversions

"214"
"0b1101" → `vint32-t`
"0xF3B"

`parse_operand()`

TK_INTLIT
TK_BINLIT
TK_HEXLIT] →

" 1011 "

s[0] / s[1] s[2]

char *s = "1011";
uint32_t tmp = 8;
uint32_t value = 0;

char d ;

$$'0' = 48$$

$$'1' = \frac{49}{}$$

d = s[0];

tmp = $\underline{d} - '0'$);
value = tmp;

binary
decimal
hexadecimal

d = s[1];

tmp = d - '0';

value = (value << 1)

= value + $\frac{2}{base}$ + tmp

value = 2

$$d = s[2]$$

$$\text{tmp} = d - '0'$$

$$\text{tmp} = 1$$

$$\text{value} = \text{value} * 2 + \text{tmp}$$

$$\begin{array}{r} 4 \\ \times 1 \\ \hline 4 \end{array}$$

$$d = s[3]$$

$$\text{tmp} = d - '0'$$

$$\text{tmp} = 1$$

$$\text{value} = \text{value} * 2 + \text{tmp}$$

$$\begin{array}{r} 10 \\ \times 1 \\ \hline 11 \end{array}$$

ntlang

nt -b 10 "241"

241

Scan

parsed \rightarrow uint32-t

↓
size

uint32_t to str

base 10

uint32_t value;

char out[64];

out[0] = '2'

out[1] = '4'

out[2] = '1'

out[3] = '\0' 0

2410

uint32_t tmp

241 / 10 = 24

241 % 10 = 1

tmp = value % 10

out[0] = '0' + tmp (1)

value = value / 10 base

tmp = value % 10

out[1] = '0' + tmp (4)

width -w 4, 8, 16, 32

only for -b2 -b16

nt -b16 -w4 -e "0xAC"

0xC

nt -b16 -w $\frac{4}{8}$ -e "0xAC>>4"

0xA

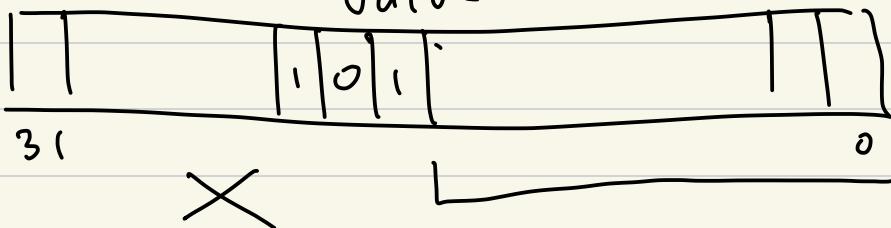
0xA (8)

nt -b2 -w4 -e "0xAC>>4"

0b1010

-w 16

vint32-f
value



Value = value 8 0xFFFF

-w4	0xF	0b1111
-w8	0xFF	0b1111 1111
-w16	0xFFFF	0b1111111111111111

Compute the mask

width = 4

mask = width

$$\begin{array}{rcl} 0x10 & = & \text{dec} \\ -\underline{1} & & - \\ \hline 0x0F & & 15 \end{array}$$

$$\begin{array}{rcl} & & \text{b:} \\ & & \boxed{0b10000} \\ & & -1 \\ \hline & & 0b01111 \end{array}$$

mask = $(0b1 \ll \text{width}) - 1;$

Signed output

nt -e "-3"

-3

nt -b 2 -w 4 "=3"

0b1101

0b0011

inv
+ 0b1100
0b1101

nt -b 2 -w 8 "-3"

0b11111101

nt -b 10 -w 4 "0b1101"
-3

nt -b 10 -w 8 "0b1101"
13

nt -b 10 -e "0xFFFFFFFF"
-1

$n + -6 \text{ to } -c$ "0xFFFFFFF" - 0
42 .. --

$$1 + 2 + 3$$

